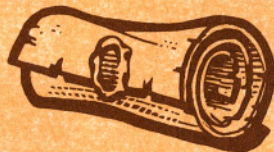


# HeroQuest™

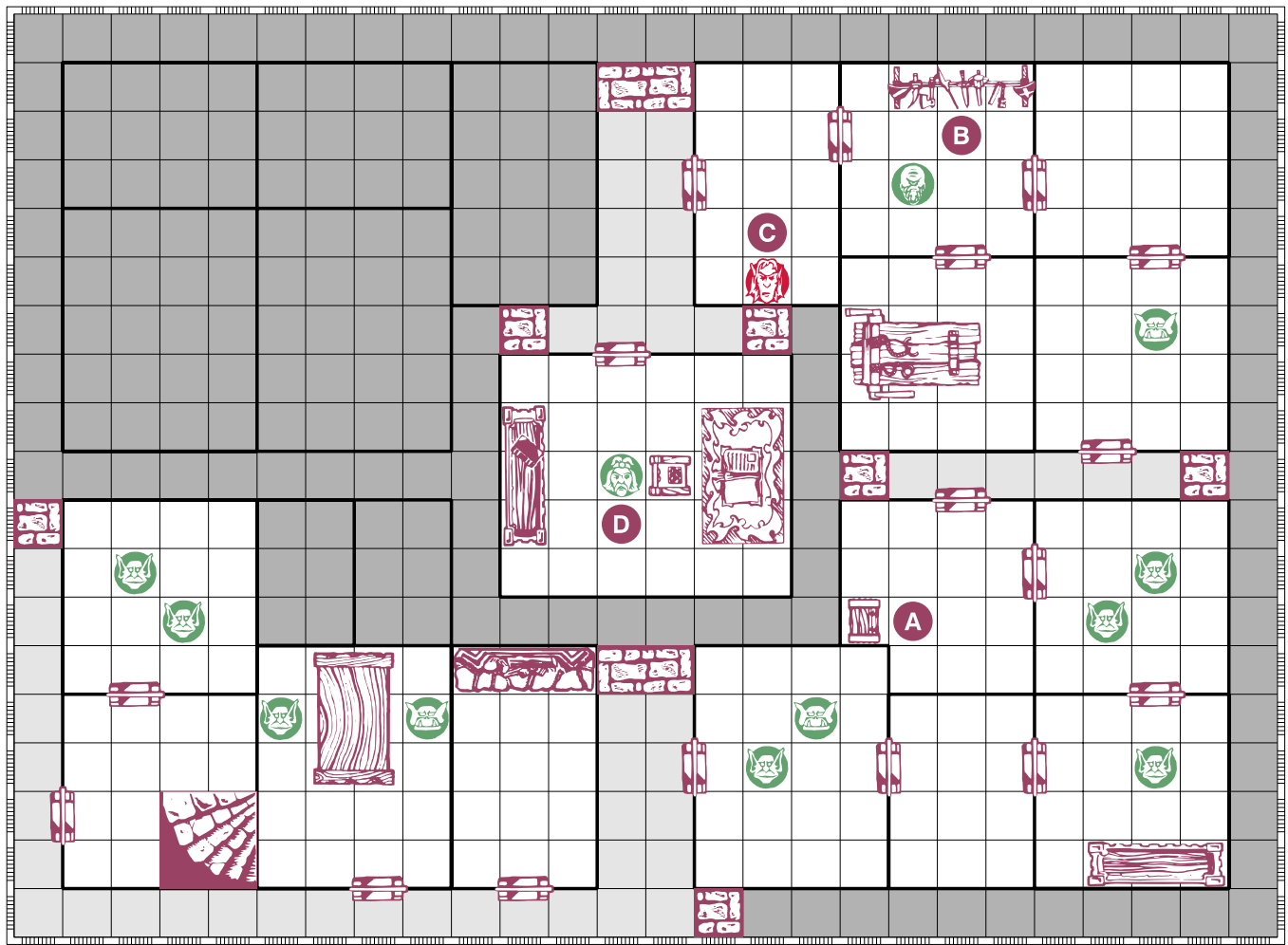
A Friend in Need

Q U E S T



B O O K





## Solo Quest

# A Friend in Need

"One of your companions, the Elf, has been captured! An evil human Wizard named Artemis has the Elf imprisoned in a dungeon to the North. Zargon has instructed Artemis to torture the Elf for information and will take him to Zargon in two days.

You alone have decided to enter the dungeon to rescue the Elf. The Emperor has donated 100 gold coins to your cause and has offered a reward of 200 more if you successfully destroy Artemis for good. Be vigilant Great Warrior, for Zargon's forces awaits you."

### NOTES:

- A** This treasure chest holds a Potion of Healing
- B** If the player searching this room, he will receive a brass key from the Fimir's corpse. The weapons on the weapon rack are rusted, broken and unusable.
- C** The Elf is in this room. He is shackled to the wall by chains and a key is needed to unlock his restraints. The Elf is too weak to fight or cast spells and has only 2 Body Points.
- D** Artemis is in this room. Use the Wizard miniature to represent Artemis. He may cast up to any two Chaos Spells of your choice. His statistics are listed below:

MOVEMENT	ATTACK	DEFEND	BODY	MIND
6	2	3	4	4



Wandering Monster in this Quest: Goblin